

ICCA STATE CHAMPIONSHIP DIFFICULTY DRIVERS

Difficulty of skills Percentage of team participation Pace of jump skills Combination of jump skills Synchronized jumps Variety of jumps	FORMATIONS/SPACING • Formation and level changes • Variety of movements • Use of floor • Visual and creative
MOTIONS Difficulty of skills Combination/Variety of skills Uniformity and timing of motions Sharpness and placement Percentage of team participation Synchronized motions	TRANSITIONS Quick pace Visual and creative Smooth flow of routine
 CROWD EFFECTIVENESS Combination/Variety of skills Creative and elicits a crowd response Difficulty of skills Pace and energy of the routine Synchronization 	 SHOWMANSHIP/VISUAL APPEAL Enthusiasm and energy, confidence, poise Natural facial expressions Creativity Attention-grabbing Percentage of team participating Use of floor
OVERALL IMPRESSION Appropriate athletic impression maintained throughout the routine Cleanliness of routine Musicality (tempo, mood, rhythm) of routine Crowd appeal, energy	 CROWD LEADING TOOLS Combination of skills Pace Timing Visual and creative Voices, including volume and enunciation Signs, poms, megaphones, stunts, tumbling
TUMBLING Difficulty of skills Percentage of team participation Variety of skills Pace of tumbling skills Combination of skills Synchronized tumbling	STUNTS/PYRAMIDS Difficulty of skills Percentage of team participation Transitions Pace of stunting Combination of skills Number of bases Variety of entries and dismounts Multiple tops in pyramids
DANCE Difficulty of skills Percentage of team participation Variety of skills Pace of dance Combination of skills Numerous formation/level changes	TOSSES Difficulty of skills Percentage of team participation Pace of tosses Height Number of bases/spotters Synchronized tosses Variety of dismounts