



ICCA STATE CHAMPIONSHIP RUBRIC

	JUMPS x 1.5		STANDING TUMBLING x .5		RUNNING TUMBLING x .5
	DIFFICULTY		DIFFICULTY		DIFFICULTY
2.5-3.0	Majority of team performs basic jump combinations, less than majority performs 1 advanced jump	2.5-3.0	Forward/backward rolls, front/back walkovers, cartwheels, round-offs	2.5-3.0	Forward/backward rolls, front/back walkovers, cartwheels, round-offs
3.0-3.5	Majority of team performs 1 advanced jump, plus 1 additional jump	3.0-3.5	Single back handspring or jumps connected to single back handsprings	3.0-3.5	Round-off back handsprings or round-off back handspring series
3.5-4.0	Majority of team performs 2 advanced jumps, plus 1 additional jump	3.5-4.0	Back handspring series or jumps connected to back handspring series	3.5-4.0	Round-off back handspring tucks, round-off tucks, aerials
4.0-4.5	Most of team performs 2-3 connected advanced jumps, plus 1 additional jump	4.0-4.5	Tucks, back handsprings to tucks, jumps to back handspring tucks, or jumps to tucks	4.0-4.5	Pikes, X-outs, punch fronts, or combination passes that include lower level skills connected to pikes, X-outs and non-hollow body position rotation elements
4.5-5.0	Full team performs 3 connected advanced jumps, plus 1 additional advanced jump	4.5-5.0	Back handspring(s) full, back handspring(s) layout, or jumps connected to skills that end in layouts or fulls	4.5-5.0	Layouts, fulls, or running combination passes include a whip or arabian through to layouts and fulls
	TECHNIQUE		TECHNIQUE		TECHNIQUE
2.5-3.0	Poor level of technique	2.5-3.0	Poor level of technique	2.5-3.0	Poor level of technique
3.0-3.5	Below average technique	3.0-3.5	Below average technique	3.0-3.5	Below average technique
3.5-4.0	Average technique	3.5-4.0	Average technique	3.5-4.0	Average technique
4.0-4.5	Above average technique	4.0-4.5	Above average technique	4.0-4.5	Above average technique
4.5-5.0	High level of technique	4.5-5.0	High level of technique	4.5-5.0	High level of technique